

# INSTRUCTIONS



*How to Play*  
**THE GREAT GAME**  
**OF**



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**8 South Dearborn Street**

**CHICAGO, ILL.**

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## INSTRUCTIONS FOR

TRIPOLEY is played by any number up to nine players; the ideal number is six to eight.

Spread TRIPOLEY Layout on a table sufficiently large to accommodate the players. Chips or tokens should be equally distributed to all the players.

1. To begin the game, each player places a chip on each of the nine divisions or pens: i.e., A, K, Q, J, 10, K-Q, 8-9-10, Kitty and Pot.
2. Deal the cards, one at a time, to all participants plus one extra hand (which is not looked at and, consequently, a dead hand) until the entire deck is exhausted.
3. Each player examines the cards dealt and if he finds among his HEARTS the Ace, King, Queen, Jack or Ten, he immediately takes the chips from the corresponding pen. (For example: if you are dealt the Jack of Hearts, you take all the chips in the Jack pen.) Should any player hold the KING AND QUEEN OF HEARTS, he not only gets the chips in each of these two pens, but he also gets the accumulation of chips in the K-Q pen. (NOTE: Often one of the pay-cards is in the dead hand; therefore, the chips in that pen cannot be claimed.)

Any player holding the 8-9-10 of ANY suit, (Example: 8-9-10 Spades), takes the chips in that pen. Should two players hold this combination in the same deal, the chips in that pen are equally divided.

4. Next—Each player uses the 5 best cards in order to make the strongest POKER hand. Any remaining cards are to be kept to one side—not discarded. The dealer starts the betting, depending upon the value of his hand. He can bet, check, or pass. All bets
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## PLAYING TRIPOLEY

and raises are placed in "The Pot," and like poker, the best hand wins all chips donated to the Pot.

5. At the conclusion of the poker play, all players take up their original hands and the DEALER starts by laying down in front of him, face up, the LOWEST card in his hand, calling it by name. The player that holds the next highest consecutive card in the same suit places it in front of him, naming the card. The game continues with each player naming and laying in front the next highest card in the suit originally opened until the ACE is reached, or because of the holdings in the dead hand a STOP is reached. THAT player must CHANGE suits and plays the LOWEST card in ANY of the other suits that he might have in his hand.

Should the player who has a STOP, be unable to change the suit, the one to his left receives the privilege of starting.

The first player to discard all of his cards wins, and the remaining players pay the winner one chip for each remaining card in their hand, and in addition, wins the chips in the Kitty pen.

6. The cards are shuffled, players ante, and the deal is passed to the left of the former dealer. (NOTE: Should one of the pens be unclaimed because of its being in the dead hand, players should not fail to ante to it in the usual manner.)

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REMARKS: It can be readily seen that the King and Queen Heart sequence is not often held, and more rarely the 8-9-10 sequence; consequently, the chips pile up in these pens.

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Any player not claiming his pen before the poker hand starts, automatically loses his right to it, and the chips remain for the next hand, to which are added the ante of the next game.

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When you wish to stop playing, there will be, no doubt, a considerable number of chips left in the K-Q and 8-9-10 pens. A suggested method for disposing of them is to deal out five cards to each player and play show-down poker. Additional betting may take place if desired.

Another method is to deal out all cards and in addition one dead hand, which is not used or referred to. The dealer starts by laying down, face up, the **LOWEST** card in his hand. This suit, therefore constitutes the suit the 8-9-10 belong to. The play continues until a stop is reached. The suit is changed by the player who held the last card played and he plays the lowest card in any suit to which he changes. The game continues and any player who plays the 8, 9, or 10 gets one-third interest in the pen. The K-Q pen is also played in the same manner, with the exception that these two cards are always Hearts and any player holding and playing either receives one-half interest for each card of the two he holds. Should there remain one or more unclaimed interest in the 8-9-10 or K-Q pen, deal the cards again and play off. The remaining unplayed 8, 9, or 10, however, retains the same suit as named in the first play-off hand.

