

at hand to answer all questions. The reason for this is to assure that no answer be given that would be in error or cause misunderstanding.

It is a good idea to have as many play as possible, since when learning, participants are preferred to spectators. It is necessary to obey the rules, needless to say, since in "order" there is progress, and "disorder" is a waste of time.

The game is not recommended as a discipline or as "busy work". It is designed for a definite purpose which has been stated, and it should be so used.

A record should be kept that would reflect the progress of the pupils. Those that excelled should be rewarded, and those that were deficient should be given a consolation award for participation. The record would also indicate those students that were in need of further instruction.

#### TO THE TEACHER:

If you have any ideas about new uses for this game, or any suggestions for its improvement, we would be happy to hear from you. Order this game from your bookstore or supply house. If not available, send order directly to us with check or money order for \$1.75 per game in the U.S.A., \$2.00 in foreign countries, postpaid.

## HOW TO GET THE GREATEST BENEFIT FROM YOUR BIBLE GAME



"I believe in Christ His Son." An illustration from *Bible Lessons for Adults*.

G. RUSSEL EDWARDS, L.P.  
GOODENOUGH & WOGLOM COMPANY  
PENGAD BUILDING, BAYONNE, N.J.

The primary object of this game is to acquaint the student with, and increase his or her knowledge of, the Bible. Many methods have been used to accomplish this, both oral and written. We have chosen a game to achieve better results. Its advantage over the other methods can readily be seen. The students' answer is already set before them, all they have to do is match the answer with the question asked. This has at least two important benefits. 1. There is no embarrassment in giving the wrong answer; and 2. Shyness is overcome since the students just raise their hands.

Scripture teaches us many reasons for learning Sacred Writ. First, our Lord said, "The words I speak unto you, they are Spirit and they are Life." Again we read, "Thy Word is a lamp unto my feet, and a Light unto my pathway." Also, "Thy Word

have I hid in my heart, that I might not transgress thy Law." These are but a few of many that could be cited. But these are sufficient to tell us how important it is to know the Word of God.

The importance of the teacher or leader cannot be stressed too much. If the teacher is eager to play the game and interested in the pupils and has unbounded enthusiasm, all of these characteristics are contagious and will be transmitted to the pupils. If the playing is cheerful and a general feeling of good will prevails, it will afford entertainment for the students as well as instruction.

During the playing of the game, discussion among the participants should be encouraged. Of course, this discussion would be within reason, its scope would be up to the leader and care should be taken to stick to the subject. There should be a Bible with reference