THE GAME OF BIBLE TO FIFTEEN PLAYERS



BIBLE INCIDENTS, CHARACTERS, FACTS & PLACES

Are called for in the progress of this interesting game

Aprofitable diversion for the Home, Vacation Bible School, and other children's Bible Teaching. Organizations.

GOODENOUGH & WOGLOM CO NEWYORK

AGCA

The Game of Bible Lotto

BY ELIZABETH T. SCHNEIDER

Bible facts, incidents, characters, and places are called for in the progress of this pleasing and profitable game.



DIRECTIONS FOR PLAYING

Game of Bible Lotto

From two to fifteen players may play. The large cards are distributed among the players. If there are fifteen players, each receives one card; if there are five, each receives three cards; if there are three, each receives five cards, etc. Suppose there are seven players, each player receives two cards, the extra card is not used.

The small cards, well shuffled, are put into a box and given to the leader. The leader, without looking into the box, takes up a card and reads the question. The player who has the answer on one of his cards, calls it out and receives the small card, which he places in the proper space. The player who first has all spaces covered, wins the game.

If no one calls out the answer to a card which has been read, the leader, after allowing a reasonable time for answering, reads the answer, and lays the card aside. If the box has been emptied before any player has completed his set these extra cards are dropped back into the box, well shuffled, and read the second time.

Players must be careful not to call out answers which are not on their cards, for by doing so they help another player to win. The winners will be those players, who know their answers so well that they do not depend upon the second reading for filling in their cards.

Published by Goodenough & Woglom Co., New York

Printed in U. S. A