

The players then count their score using the following table of values and the player having the largest score wins the game.

Wheelbarrow .....	20
Hop Pole .....	15
Saw, Ladder and Rake.....	10
Round Maul, Square Maul, Adz, Mallet, Baton, Hoe, Shovel, Pick .....	5
Gun, Lance, Battle Axe, Cleaver, Pennant .....	3
Round Stick, Square Stick..	1

---

MILTON BRADLEY COMPANY

Springfield, Mass.

*"Makers of the World's Best Games"*

4418

# JACK STRAWS

*"A Test for Your Nerves"*



## Directions for Playing

JACK STRAWS has lived through generations of game playing and is now revived in popularity and played by adults who enjoy a diversion from the more intricate games usually played at home and in the club. The many quaint little forms of the Straws lend a charm and fascinating interest and intrigue the player into seeing if he can master them.

The game is for two players, although more may play by taking turns.

The players decide who shall play first and each player in turn takes all the straws and stacking them so

↑  
Back

↑  
Front

This is A Box with (4) Dividers  
So (4) people could Play Together.

# 4418

NO DATE

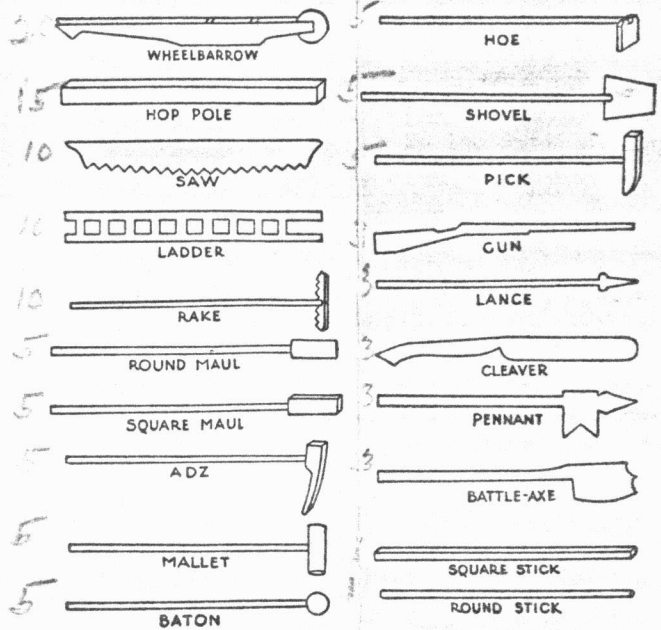
10F.2

that the ends are as nearly even as possible, holds them about six or eight inches above the table. He then opens his hand and lets them fall in a pile upon the table.

He then takes a hook and endeavors to draw from the pile a single straw without moving any of the other straws in the pile. If, in doing this any other straw is disturbed so that it moves ever so little, the play passes along to the next player; but a player may play just as long as he does not move any other straw in the pile; and he retains all straws successfully removed.

The next player proceeds in the same manner, first stacking the remaining straws, dropping them on the table and endeavoring to remove them, one at a time, until he moves a straw other than the one he is trying to withdraw.

The play continues in this way until all the straws are drawn.



List of Straws

(over)