

OTHER POPULAR GAMES

... PUBLISHED BY ...

PARKER BROTHERS, SALEM, MASS.

CHIVALRY.—A new game of skill. The characteristics of this game are of such a popular range and it possesses so much life and spirit, that, while affording a field for the best thought of the scientific player, it delights children all over the land. Price, \$1.00, of all dealers in games.

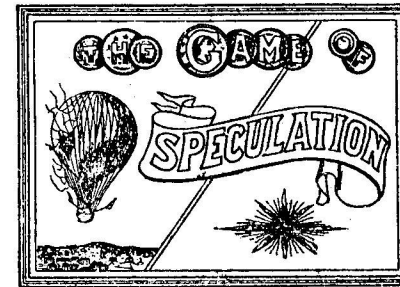
CORNER GROCERY.—This game which has obtained such great popularity enables the children to "play store" to their hearts content. Price, 25 cents.

HOPITY.—A new and amusing game of skill. It is lively and exciting and easy to learn. Has the famous jumping move. Price, \$1.00.

INNOCENCE ABROAD.—Represents the adventures of a party of travellers. Everybody likes it. Price, \$1.25.

MOTHER GOOSE.—A new board game, entirely different from any other. Very attractive. Price, \$1.00.

DIRECTIONS FOR PLAYING



Published by Parker Brothers, Salem, Mass, U.S.A.

DIRECTIONS FOR PLAYING
THE
GAME OF SPECULATION.

Parker Brothers, Publishers, Salem, Mass.

FOR ANY NUMBER OF PLAYERS.

1. Shuffle and equally divide the cards among the players. *Keep all cards face down until played.* No player is allowed to examine the cards he holds.

2. One player begins a speculation by playing a card *from the top of the pack* face side up upon the table, calling as he does so the name of the stock printed on it. The other players in turn then throw cards from the top of their packs, calling the name on each, until some one throws a card of the same name that began the

speculation. He who thus repeats the first name gathers up the cards played and puts them with his own, that they may be used again. The winner of the speculation is scored one point, and he begins another (played like the first) by laying down another card.

Note.—As an example, let us say that one player begins the speculation by laying down the card "Lake Shore," saying, "I speculate on Lake Shore R. R. stock." The other players continue throwing down cards and calling names until some one throws down a card marked with the name of the same stock. The player who thus repeats the first word of speculation becomes owner of the cards played.

3. When a player runs out of cards, he is supplied by the other players.

4. Do not commence a speculation with the same stock that began the one previous. If a player throws a card wrong side up upon the table, one point is subtracted from any number of points he may have, as a fine.

5. When a player takes a speculation, he is scored one point. The player first obtaining *10 points wins the game.*