



Played all over the world. For
Laughter, Fun and Excitement,
PIT is unequalled.

Ask Your Dealer For It.

ROOK CARDS

A Pack of Cards for Playing
TEN GOOD GAMES

This is just what has long been wanted in every home in the land. With these beautiful cards, with their clear, handsome faces, are played

TEN POPULAR GAMES

Several of the games, such as *Tuzelo*, *Flip*, and *I Doubt It*, are light, bright and spirited, others afford a field for deeper or more scientific play. Rules come for all. There are games for all ages and tastes. Sold by all dealers or mailed postpaid for price, 50 cts., by

PARKER BROTHERS, (INC.) SALEM, MASS.



Price, 50 cts.

RULES FOR PLAYING

THE GAME OF

United States History.

Copyright, 1900.

PARKER BROTHERS, Salem, Mass., U. S. A.

AGCA
ARCHIVES

The Game of United States History.

Copyright, 1900, by PARKER BROS., Salem, Mass., U. S. A.

Any even number may play this interesting and instructive game. Two to ten or twelve will enjoy it more than a larger number.

Divide the players into two equal groups. One group sits on one side of the table, while the opposing group takes the other side, players sitting directly opposite one another.

Deal not over five cards to each player, leaving the rest of the pack in the box. When more than six play, three cards to each player will be enough.

The first player on one side asks the first player on the opposite side the question on any one of his cards, and LAYS THE CARD DOWN ON

If his opponent answers **CORRECTLY**, *the Asker's turn ceases*, but **IF NOT**, the *Asker* draws a card from the box and retains it in his hand.

N. B. The card which he lays on the table remains there and is not used again during the game.

THE OPPONENT (the player of whom the first question *was asked*) now asks of the first player one of his questions, and lays his card face down on the table. Observe same rule as before in regard to drawing a card.

No card is drawn from the box when the answer is correct.

THE NEXT PLAYER on the first side and the next on the opposite side ask a question in turn, and so on, down the lines, each asking and answering alternately. When the foot of the line is reached begin again at the head as before.

When a player runs out of cards, he neither asks or answers any more questions. In other words, he is out of the game.

THE SIDE FIRST ENTIRELY DEPRIVED OF CARDS LOSES THE GAME.



Played all over the world. For
Laughter, Fun and Excitement,
PIT is unequalled.

Ask Your Dealer For It.

ROOK CARDS

A Pack of Cards for Playing
TEN GOOD GAMES

This is just what has long been wanted in every home in the land. With these beautiful cards, with their clear, handsome faces, are played

TEN POPULAR GAMES

Several of the games, such as *Tuxedo*, *Flip*, and *I Doubt It*, are light, bright and spirited, others afford a field for deeper or more scientific play. Rules come for all. There are games for all ages and tastes. Sold by all dealers or mailed postpaid for price, 50 cts., by

PARKER BROTHERS, (INC.) SALEM, MASS.



Price, 50 cts.

RULES FOR PLAYING

THE GAME OF

United States History.

Copyright, 1900.

PARKER BROTHERS, Salem, Mass., U. S. A.