

Directions for playing the

Bible Game

Parker Brothers, Inc., Publishers
Salem, Mass. New York London

This game may be played by any number of persons, although it is better to have at least three.

One is chosen as leader.

The leader takes all the cards, and selecting one, reads the descriptive matter under one of the titles, pausing at the end of each paragraph to give each player in turn a chance to name the subject.

The one naming it correctly takes the card and the leader reads from another. This continues until all the cards are used.

The one winning the most cards wins the game, and is leader next time.

The game may be almost endlessly varied in ways easily suggested by the bright boys and girls for whom it is intended.

FIRST CHRONICLES.

Called, in the Hebrew, "Words of Days," or "Annals." In the Septuagint, it is called "Things Omitted." Contains genealogies and some account of David's reign.

SECOND CHRONICLES.

An historical book, speaking mostly of various kings of Judea. Tells about King Solomon, the Queen of Sheba, and the building of the Temple.

Also gives an account of the invasion of Judea by the Assyrians under Sennacherib, and their total overthrow.

Similar in many respects to First Kings.