

# Rules for Playing Game of **SKY TRAILS**

The cards for the game of SKY TRAILS are divided into two parts—Map Cards and Route Cards, 24 of each. The map cards comprise 4 sets of 6 cards each, anyone set of 6 being placed end to end in the proper order and form, will show the route of plane travel from San Francisco in the West to Shanghai, China in the East, and the stops enroute.

The route cards show 12 important stops along the way, with a picture of a point of interest, the flag of the country, a symbol or emblem, and a person or two in native dress at each place. There are two alike cards for each of these 12 stops. These cards are numbered, — San Francisco 5 — New York 10 — Gander 15 — Shannon 20 and so on. Each succeeding card stop traveling east, increase 5 so when we reach the Shanghai card the value is 60. Names of the oceans, seas, countries and many cities along route are given. Distances between route card stops are shown.

## **HOW TO PLAY**

Deal 9 cards to each player, and place remainder of deck face down on table and then turn over top card. Player to left of dealer starts the game by drawing one card either from the face up or face down pile. He must then play and discard one card, or if he can not play, discard one card on face up pile. The first object is to lay down the 6 map cards showing the complete route from San Francisco to Shanghai. The first 3 cards of the 6 must be laid down at one time. The other 3 may be played one at a time if so desired.

After getting the 6 Map Cards down, the next object is to get 3 consecutive route cards in hand and then play all three on table, naming the one farthest east by saying "I am getting off at Rome", which means you have laid down the Paris, Geneva and Rome cards and discarded the other last card in your hand. You then score for the hand the total of the three cards laid down, in this case, 25 plus 30 plus 35 or a total of 90. It will thus be seen that the farther east you can fly before getting off—the higher your score will be.

If you can complete your flight (by getting down map cards and also 3 consecutive route cards) before your opponent has laid down any of his map cards you get an extra bonus of 100 points.

When playing partners, you can play on partners map cards until one map of 6 consecutive cards is completed and then either partner may ask the other, "would you like to get off at Bombay" or some other stop, depending on cards held—to which the partner must answer "yes" or "no". In which case the one asking is bound to act by his partners decision. However, one partner does not have to ask the other. but may simply say "we are getting off at Paris" and then lay down the 3 required cards and discard the remaining card. Score keeper then records the score at the end of each hand. The player first reaching a total of 500 wins.

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