Directions for Playing
TAKE OFF
No. 53

The object of the game is to fly from coast to coast, starting at New York, via Cleveland, Omaha, Salt Lake City, and San Fransico; or vice versa.

Shuffle cards well, deal two to each player and place remainder of pack face down in center of table. Player at dealer's left draws one card from pack and starts flight by placing either "New York" or "San Francisco" card, if he has either, on table directly in front of him. He may continue as long as he has cards to play in order. If he can not play, he discards one card beside the draw pile face up. The next player may draw one card from the draw pile and start his flight and go as far as he can, using cards from *his hand* or top of *discard pile*. Player does not have to discard unless he holds three cards and can not play.

Player having a "Motor Trouble" or a "Land for Gas" card, may play it on any of his opponents *flight stacks* and such opponents must then play a "Take Off" card over it before he can continue his flight.

Player thus completing Coast to Coast flight first wins. However, opponents should examine his flight cards carefully, and if he has not followed the prescribed course in order, he may be disqualified and the next player to complete flight *properly* wins.

Team up and play partners—Pilot and Navigator. In this case both partners play on one flight stack. This makes a very fast game.