\$1.00 BUYS HOURS OF HAPPINESS FOR THE CHILDREN

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The Thornton W. Burgess

ANIMAL GAME

(No. 601)

A new board game designed by Harrison Cady and handsomely lith-

ographed in colors.

Peter Cottontail, Johnny Chuck, Happy Jack and Reddy Fox are the players and there is the Smiling Pool, Green Meadows, Old Briar Patch, Green Forest---just everything needed to make a perfect game for the children who have enjoyed the famous Bedtime Stories by Burgess.

The Saalfield Publishing Co.

AKRON, OHIO

DIRECTIONS FOR PLAYING "HOOT!"

The cards are divided into thirteen books of four cards each, with one extra Hooty card. Each book has the same picture and the same letter with numbers 1, 2, 3 and 4. In playing call, for example, for Peter Rabbit No. 2, or whatever number or numbers are required to build the book of Peter Rabbit. The object of the game is to complete as many books as possible.

Deal an equal number of cards to each player, putting the extra card in the centre of table. This is taken up by the player who completes the FIRST book.

The game begins with the player at the left of the dealer calling for any card desired from any person. He calls as many times as he gets cards requested. If the person named does not hold card called for, the person holding it may shout "Hoot!" He takes the next turn unless the player who was refused was quick enough to call "Stop!" which prevents him being 'hooted' by any player. After a "Stop" the player at the left always takes the turn.

The holder of the Hooty card may in his proper turn call for any three cards of one book by number from a single person, and use the Hooty card to complete the book at any time.

In case holder of the Hooty card miscalls any of these three cards, holder of that card which is miscalled may immediately shout "Hoot!" and take the Hooty card. Any player may on any turn call for the Hooty card.

Disregard the letters on the cards until the final count. COUNT: Each book of four cards counts 1 except Farmer Brown's Boy book. This counts 5. Hoody card counts 10. In addition there are three counts: Sets of three books of same letter group (as A, B or C) counts. Sets of four books of same letter group count 10.

The player making the highest count wins the game.

Group A includes Peter Rabbit, Reddy Fox, Danny Meadow Mouse and Prickly Porky, the animals of the Green Meadow, as told in the Bedtime Stories by Thornton W. Burgress. Group B includes Happy Jack, Sammy Jay, Buster Bear, Blacky the Crow, the animals of the Green Forest. Group C includes Grandfather Frog, Billy Mink, Paddy the Beaver, Mrs. Quack, all of the Shining Pool.

