

SOLITAIRE.

In commencing this game you must cover all the red spots with the counters that accompany the game, with the exception of one spot either in the middle or at the corners, so as to allow the first move to be made. The object of the game is to take all the men from the board with the exception of one, and that one must occupy the centre spot. The men jump each other just as in checkers, but care must be exercised or else the last man will not be in the centre.

Game of Fox and Geese.

The geese are represented by checkers of any color, and the fox by the odd color. The geese are fifteen in number, and are placed as follows: 3 on the bottom row; 3 on the next row; 7 on the next row, and one on each end of the centre-row, the fox occupying the position in the centre of the board. The geese may be moved along in the direction of the lines, but only one spot at a time. The object of the game is to block the fox in a corner or to surround him so that he cannot move. The fox can jump any goose and in any direction, provided he has a space to jump on. If the fox wins enough geese so that there are not enough remaining to block him, he wins the game.

J. H. SINGER,

213 West 31st Street, New York, U. S. A.