

We will furnish, upon application, information regarding the following games and send retail price and the nearest dealer. If not obtainable we will send parcel post direct.

Roll-o Baseball

Roll-o Motor Speedway

Roll-o Golf

Roll-o Football

The Traveling Salesman

Malta

Double Cross

La Haza

Also a complete line of
"Jolly Toys"

Sold by dealers everywhere

LA HAZA

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By George M. B. Hawley

SUPPLY SALES CORPORATION

Geneva, N. Y., U. S. A.

LA HAZA

(Patent Pending)

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The game of La Haza may be played by two, three or four persons.

The four numbered boards contain 12 numbered squares each; the sum of these numbers on each board is 84 and the chances to complete the board is the same, that is in 38 throws of two dice.

The Junior and Senior games contain a center square with the figure 8 which does not appear on any one of the four playing boards. This square is not included in the game of four cards, but the same rule applies to a throw of 8.

RULES

1. Each player selects a board by choice or any method agreed upon.

2. One player casts the dice for a single game and this privilege passes to the player on the left after each game.

3. Upon each throw the numbers exposed on the top face of the dice are added which sum will be the number to be covered with a small disc.

4. Each player whose board contains this number shall at once, and before the next throw, cover the same with a disc; but one disc may be placed on any throw even though there be several such numbers upon his board.

5. Whenever the number 8 is thrown each player shall deposit in the center square one disc.

NOT (This penalty may be omitted if agreed upon before the start of any game.)

6. The winner is the player who is able from the throw of the dice to first cover all of the numbers upon his board with the discs.

7. As the sum of the numbers on each board is 84, the chances on each 38 and all contain 12 numbered squares, any player may, if less than four are playing, change to any vacant board at the end of any game.

THE SCORING

There are several ways to determine the score of the winner, any of which may be agreed upon.

(a) The winner may score one game and also receive the discs placed during the play upon the center square 8.

(b) The winner may exact a disc for each numbered square not covered by each opponent and also receive the discs upon the center square 8.

(c) The winner may add the numbers not covered by each opponent and exact a disc for each unit and also receive the discs upon the center square 8.

(d) The winner may sweep the board taking all discs placed upon the board during the play, including those on square 8.

Each game will by found to be a close contest, interesting, amusing and unusually exciting.