

Anon

THE GAME OF LOTO.

Any Number of Persons can Play.

DIRECTIONS.

SELECT a dealer to conduct the game. The player on the left of the last one becomes the next dealer after each call of Loto.

The dealer divides the counters equally among the players. Each player then selects three cards, laying them each face up, in front of him on the table, and paying the dealer one counter for every card taken, or three in all. These counters form the pool.

NOTE.—The counters are red, white and blue. The red counts one, the blue five, and the white ten in value.

The dealer gives each player six glass markers, and lays the remainder on the table, so that those who run short, can help themselves from time to time.

The numbered pieces are kept in the bag. After shaking them well, the dealer begins by taking them out, one at a time, and calling their numbers. He must not look into the bag, and must lay each piece after calling its number, in sight of all the players.

When any player finds a number called by the dealer, upon one or more of his cards, he immediately covers that number with a glass marker.

The player who first covers all the numbered spaces of any one row, on one of his cards, calls Loto, and wins the Pool.

After Loto has been called, all the numbered pieces are returned to the bag, and it is passed to the player on the left, who proceeds as at first, allowing the players to select new cards, putting the counters received for them into a new pool.

The player who has the largest number of counters at the end of the game, wins. This well known game can be played by any method the players may select.

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