



Campbell's **SCOOP AND PUZZLE**™

INSTRUCTIONS FOR PLAYING

EQUIPMENT:

3 Sets of 4 complete puzzle pictures, 4 Scoops, 1 Spinnerboard, 1 Spinner, and 1 Container.

OBJECT OF THE GAME:

Campbell's Scoop and Puzzle Game is a fun activity for 2, 3, or 4 players. The play consists of interlocking the correct pieces of puzzles to complete one full picture. The first player to complete a picture puzzle is the winner!

PREPARATION FOR GAME PLAY:

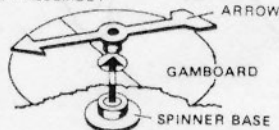
* Remove all contents from container. Read all instructions before proceeding to play.

* Take each puzzle picture and separate all the puzzle pieces, placing them back into the container.

NOTE: DO NOT PLACE ANYTHING BACK INTO THE CONTAINER, except puzzle pieces. Follow these assembly instructions for the spinnerboard.

- Separate arrow from spinner base.
- Insert base through hole in gameboard as shown.
- Snap together arrow and spinner base.
- So that arrow will spin freely, press down on gameboard near hole, making sure spinner base pops through hole.

SPINNER ASSEMBLY



* Each player gets one scoop.

* Coin toss determines who scoops.

PLAYING THE GAME: (Round 1)

Each player scoops out as many puzzle pieces as possible with his scoop.

NOTE: STIR CONTAINER, TO MIX UP PUZZLE PIECES BEFORE EACH SCOOP!

IMPORTANT: Only one (1) scoop of puzzle pieces is allowed by each player. However, if only two (2) people are playing, then each player is allowed to have 2 complete scoops before the game starts. Each player then assembles as many puzzle parts as possible for each picture layout.

REMINDER:

With each scoop of puzzle parts, you may be able to work 1, 2, 3, or 4 pictures at the same time. Therefore you should decide as early as possible, which picture could be the best choice for you to complete first.

IMPORTANT: ALL DUPLICATE PUZZLE PIECES MUST BE PLACED BACK INTO THE CONTAINER. NO PLAYER CAN KEEP A DUPLICATE PUZZLE PIECE! THIS RULE MUST BE KEPT THROUGHOUT THE GAME!

(Round 2)

The player that scooped the puzzle parts first must begin the second round by spinning the arrow on the spinnerboard. He must then do whatever the arrow directions indicate. After he completes his turn, play continues to the player on his left.

NOTE: THE PLAYER TO COMPLETE A PUZZLE PICTURE FIRST IS THE WINNER OF THE GAME!

HELPFUL HINTS:

- When scooping out puzzle parts, take as many pieces out as possible with each scoop. Before scooping, shake container to mix up all the pieces.
- Try to block your opponent by trading off pieces to him that he does not need.
- Try to complete the puzzle which has the most pieces first.
- Try to get and keep the four (4) corners of one (1) picture first.
- Follow the pictures on the container to help you complete the desired puzzle picture. **NOTE:** Each puzzle picture has a colored background, example: Red, Yellow, Blue, Green. Separate your pieces by colors before you fit them together.
- Do not give away puzzle parts that may be hard to get later in the game.
- Practice alone, just putting the different puzzles together, to learn the various pieces of each puzzle picture. This will help you play better during the game.

SOLITAIRE CAMPBELL'S SCOOP AND PUZZLE™

A single player can play the game, simply by assembling the pictures. To make this activity more challenging, practice against the clock. See how many pictures you can complete within 1, 2, 3, or 4 minutes on a clock. **NOTE:** Solitaire is also a fun activity for younger family members, under the age of six (6). Once they know how to do the puzzles, they too can play Campbell's Scoop and Puzzle Game.

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