

RULES FOR THE GAME OF AUTHORS

There are 44 cards to this game, 11 books of 4 each. The object is to obtain complete books by calling for cards from other players.

Shuffle the deck and deal 4 cards, one at each round, face down, to each player, placing remainder of deck face down in center of table. Player at dealer's left begins by calling on any other player for a card that will help him to complete a book of which he holds one or more cards. If the player called upon has the desired card he gives it to the caller, who continues calling until he fails. The caller then draws a card from top of deck. If he draws the card he called for, he again starts calling from players until unsuccessful, when he again draws from the deck. When he fails to draw the correct card from the deck the turn passes to the player at left—and so on.

When a player gets a complete book he lays it aside; and when all the cards have been gathered into books the game ends. The player having the most books wins.

