

POPEYE CARD GAME

Popeye the sailor man is on deck! In fact, you'll find him all through this deck. Not only the lovable old salt who eats his spinach but also his many comic friends. Here is your chance to show how well you know these famous characters by assembling complete figures of each as you play this interesting Popeye game.

Directions for Playing

Two, three, or four persons may play. Shuffle the cards thoroughly.

One of the players deals the cards, one at a time, face down, until each player has four cards. The remainder of the deck is placed face down in the center of the table, and players draw from this pile.

The object of the game is to assemble a complete drawing of a character, plus a Scooner Card to place over the lower half of the card that contains the feet of the character.

The person to the left of the dealer plays first. If he is unable to complete a character or has no Scooner Card, he draws one card from the pile, then discards any one card he chooses, placing the discard face up in the center of the table.

The player on his left then draws and discards in a similar manner, except that he may, if he chooses, pick up the card

(Over)

laid down by the first player instead of drawing from the pile.

When a player can complete a character and has also a Scooner Card to put at the bottom, he lays his four cards in a vertical line, face up, the second card covering half the first; the third card covering half the second and the Scooner Card covering half the third, so that the completed character is shown. At his next turn he draws five cards from the pile and then discards any one card he chooses.

When the pile from which the players draw is used up, the discards are turned face down to form a new pile.

In this game scores should be written down as soon as made and each additional score added to the previous total. Scoring is as follows:

In each hand, the first character (complete with Scooner Card) laid on the table counts 10 points for the player who laid it down.

The second character laid down scores 8 points.

The third character scores 6 points.

The fourth character scores 4 points.

The fifth character scores 2 points.

As soon as the fifth character is laid on the table and scored, the cards are collected and shuffled thoroughly. The player to the left of the first dealer deals the second hand, and the play continues.

The first player to score 50 points wins the game.

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